

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Seraph C-SRP-OR (Ravana)

Movement Points:

Walking: 3 [4]

Running: 5 [6]

Jumping: 0

Engine Type: 255 Light

Tonnage: 85

Tech Base: Inner Sphere

Rules Level: Standard

Role: Juggernaut

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Retractable Blade	RA	—	9	—	—	—	—
1	Large VSP Laser	LT	10	11/9/7 [P,V]	—	4	8	15
1	C3i	LT	—	[E]	—	—	—	—
1	Thunderbolt 20	RT	8	20[M]	5	6	12	18
1	Laser AMS	CT	7	[PB]	—	1	—	—
1	Snub-Nose PPC	HD	10	10/8/5 [DE,V]	—	9	13	15

Ammo: (Thunderbolt 20) 12

BV: 1,957



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Double Heat Sink
- Double Heat Sink

1-3

- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Triple Strength Myomer
- Triple Strength Myomer

4-6

Left Torso

- Light Fusion Engine
- Light Fusion Engine
- Large VSP Laser
- Large VSP Laser
- Large VSP Laser
- Large VSP Laser

1-3

- C3i
- C3i
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Triple Strength Myomer
- Triple Strength Myomer

Head

- Life Support
- Sensors
- Small Cockpit
- Sensors
- Snub-Nose PPC
- Snub-Nose PPC

1-3

Center Torso

- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Laser AMS
- Laser AMS

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Retractable Blade
- Retractable Blade

1-3

- Retractable Blade
- Retractable Blade
- Retractable Blade
- Retractable Blade
- Roll Again
- Roll Again

4-6

Right Torso (CASE)

- Light Fusion Engine
- Light Fusion Engine
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20
- Thunderbolt 20

1-3

- Thunderbolt 20
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3
- Ammo (Thunderbolt 20) 3
- CASE

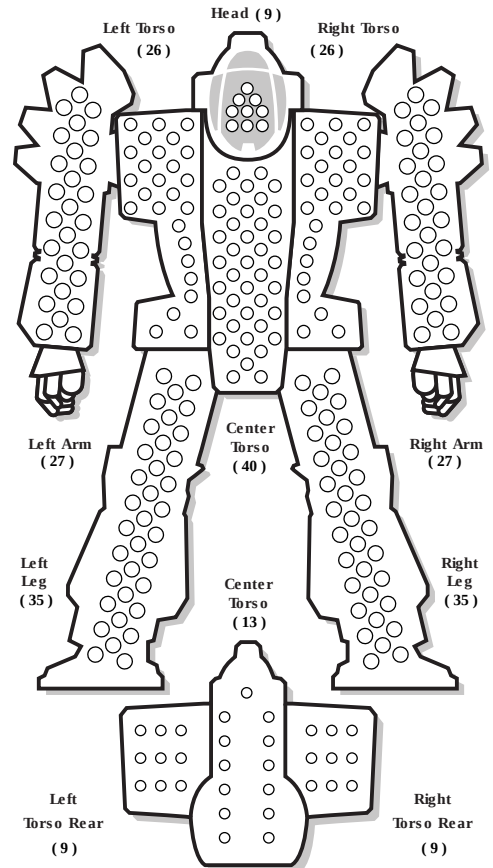
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Triple Strength Myomer
- Triple Strength Myomer

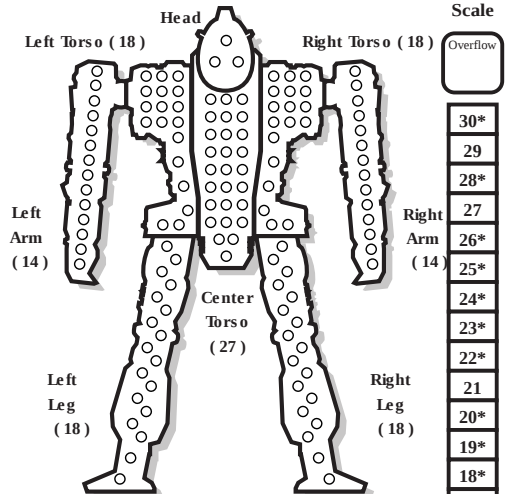
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Standard Structure



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 12 (24)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○